


Community Detection in Networks with non-Markovian Dynamics

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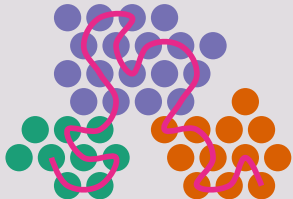
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Projected Markov Chain



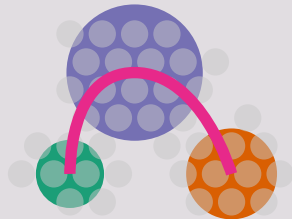
Markov Chain

$\dots, X_{\text{past}}, X_{\text{now}}, X_{\text{future}}, \dots$

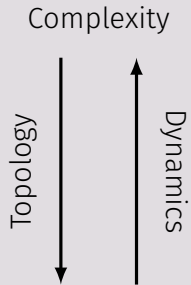


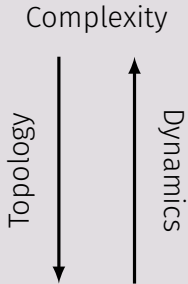
Projection

$\dots, Y_{\text{past}}, Y_{\text{now}}, Y_{\text{future}}, \dots$

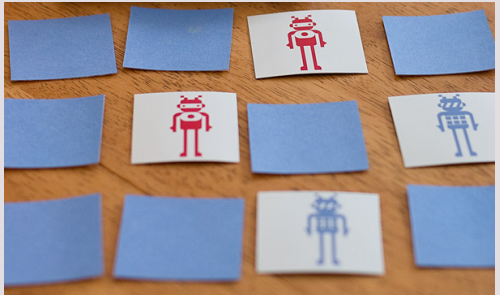


Complexity



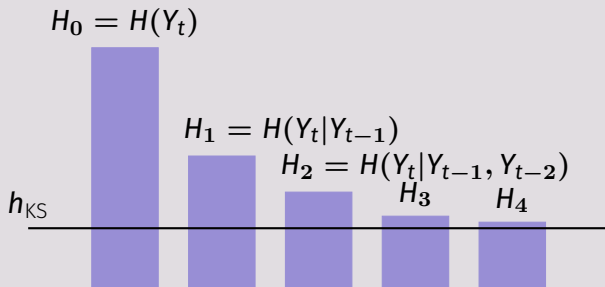


Memories





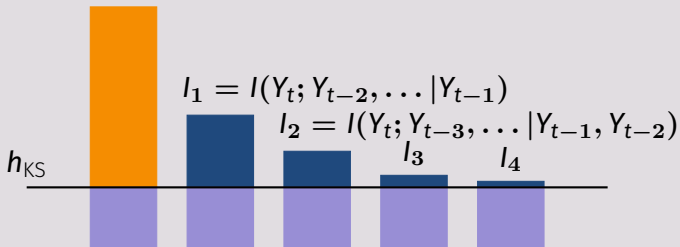
Measure the *Statistical Complexity* of the dynamics





Measure the *Statistical Complexity* of the dynamics

$$I_0 = I(Y_t; Y_{t-1}, \dots)$$



Assess the Partition Quality 1



Projected Markov Chain:

$$\dots, Y_{\text{past}}, Y_{\text{now}}, Y_{\text{future}}, \dots$$

Maximize predictability:

$$I_0 = I(Y_{\text{future}}; Y_{\text{past}})$$

amount of information flowing from *past* to *future*.

$$I(Y_{\text{future}}; Y_{\text{past}}) \leq I(X_{\text{future}}; X_{\text{past}})$$

- Increases predictability of future with knowledge of past;
- Favors heterogeneous module-linking;
- Favors homogeneous module size;
- $I(\cdot; \cdot)$ is Mutual Information

Assess the Partition Quality 2



Projected Markov Chain:

$$\dots, Y_{\text{past}}, Y_{\text{now}}, Y_{\text{future}}, \dots$$

Minimize memories:

$$I_k = I(Y_{\text{future}}; Y_{\text{past}} | Y_{\text{now}})$$

higher order memory
embedded into the process.

$$I(Y_{\text{future}}; Y_{\text{past}} | Y_{\text{now}}) \geq I(x_{\text{future}}; x_{\text{past}} | x_{\text{now}}) = 0$$

- Higher compression can require knowledge of the past dynamics (memories);
- Projected dynamics could differ from dynamics on the projected topology;
- $I(\cdot; \cdot)$ is Mutual Information

Put together:

$$\mathcal{F} = \sum_{i=0}^k \alpha_i I_i$$

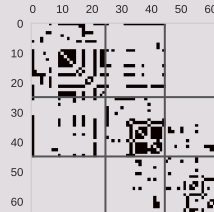
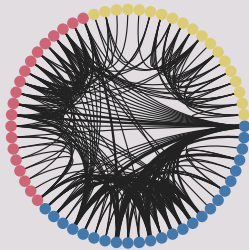
$$\mathcal{F} = \sum_{i=0}^k \alpha_i I(Y_t; Y_i \dots | Y_{t-1} \dots Y_{i+1})$$



$$\mathcal{F}_P = I_0 - I_1 = I(Y_t; Y_{t-1})$$

- Easy to compute
- Under some conditions is the same as DCSBM
- Plenty of algorithms

Blocks on Weighted Networks



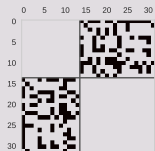
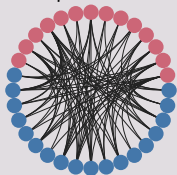
Contacts between suspect terrorists involved in the attack to Madrid station (2004).¹

¹*The March 11th Terrorist Network: In its weakness lies its strength*, José A. Rodríguez

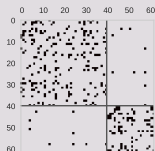
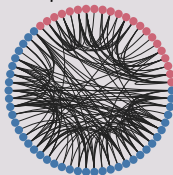
Many others



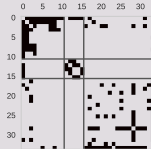
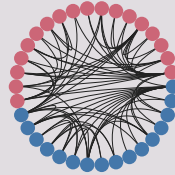
DeepSouth



Dolphins



Karate



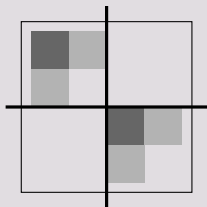
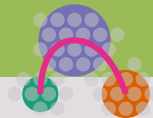
Predictability vs Markovianity



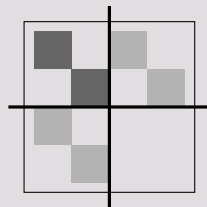
$$\mathcal{F}_M = -I_1 = -I(Y_t; Y_{t-2}, \dots | Y_{t-1})$$

- Markovian model dynamics
- Not biased toward predictable models
- Harder to compute but easy to implement with actual algorithms

What's the best model?



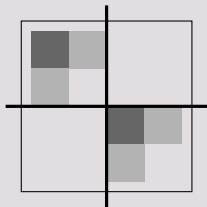
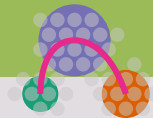
Better predictability of the dynamics



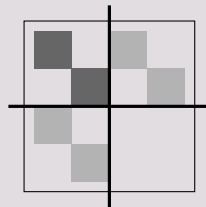
Also this is a perfect description of the system

$$\mathcal{F}_P(C) > \mathcal{F}_P(CP)$$

What's the best model?



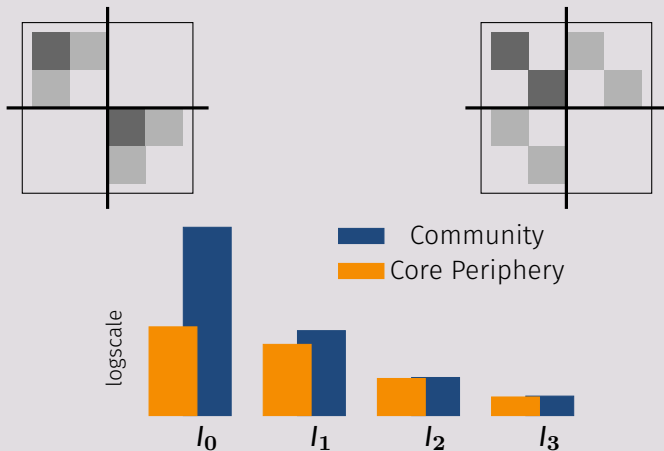
Better predictability of the dynamics



Also this is a perfect description of the system

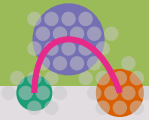
$$\begin{aligned}\mathcal{F}_P(C) &> \mathcal{F}_P(CP) \\ \mathcal{F}_M(C) &\sim 0 \sim \mathcal{F}_M(CP)\end{aligned}$$

What's the best model?



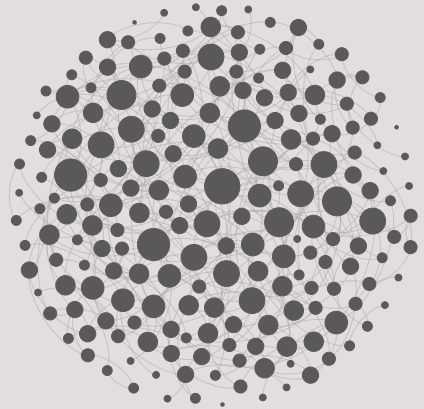
Non Markovian Dynamics

Non Markovian Dynamics



One can imagine a the Erdős–Rényi city with two quarters where:

- people from each quarters go to work on the morning;
- they go back home at night

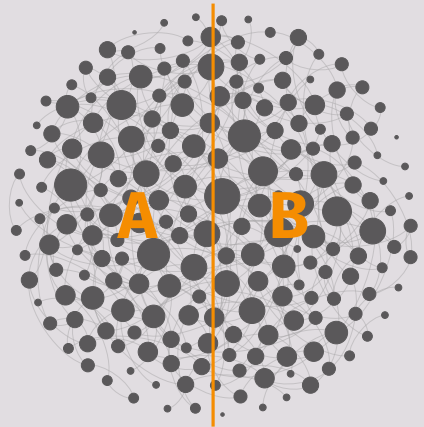


Non Markovian Dynamics



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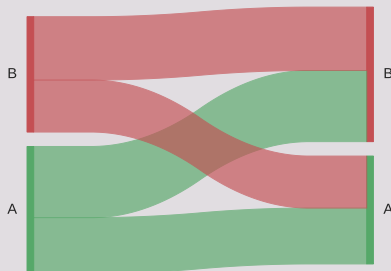
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Non Markovian Dynamics



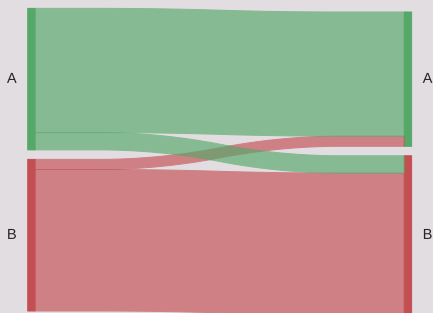
$I(Y_t; Y_{t-1})$
without memories:
no structure



Non Markovian Dynamics



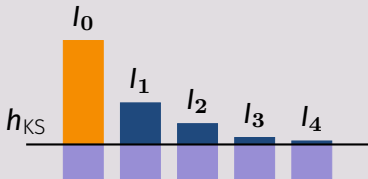
$I(Y_t; Y_{t-1}, Y_{t-2})$
considering
memories:
structure in
dynamics





- Entrogram, an entropy fingerprint of the projected dynamics.
- Dynamics define partitioning
- Predictability vs Markovianity
- Only needs dynamics (topology not necessary)
- Extends DCSBM to weighted graphs
- Non-Markovian Systems

Questions?



Joint work with:

JC Delvenne
@ ICTEAM and BigData Group,
UCLouvain.

<https://maurofaccin.github.io>

*Good partitioning is the one leading to
an interesting reduced model*